



## 2019 OFFICIAL WAKESURF RULES



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## **Rule 1      GENERAL**

- a) Applicability of the Rules: The rules set forth here govern wakesurf competitions organized or sanctioned by the International Waterski & Wakeboard Federation (IWWF). Whenever the masculine is used, the same shall be construed as meaning the feminine where the context so requires.
- b) Exceptions to the Rules: Where compliance with the rules is not feasible, the Chief Judge shall, with the approval of the majority of the Judges, make the necessary changes. Such changes will be announced at a riders' or team captains' meeting, and by posting to official information board.
- c) No alcohol is to be consumed by riders prior to or during the day's event. The day's event is deemed as starting 1 (one) hour prior to the first rider starting his run and finished when the final scores have been posted and the official protest time has elapsed. Once a rider's results are posted, it is deemed that the rider's day is finished.
- d) Unsportsmanlike Conduct: Any rider (or his representative) or official whose conduct is deemed unsportsmanlike or whose conduct may cause discredit to the IWWF and sponsors, either on or off the competition site, before during, or after the competition, may be disqualified from all or part of the competition including completed events, by a two-thirds majority vote of the Judges. Any and all infractions can also be punishable by disqualification of the whole team, if any. Unsportsmanlike conduct includes, but is not limited to: use of vulgar language in public, public tantrums, not riding to fullest potential, failure to attend designated functions or events, consuming alcoholic beverages during or before the competition, use of prohibited substances, competing under false pretences, concealing significant injuries.

## **Rule 2      SAFETY**

Unsafe Rider Disqualification: No rider shall be allowed to compete or to continue to compete if, in the opinion of the Chief Judge and a majority of the Boat Judges, his competing would be a danger to himself or other riders in the competition. During the competition, the Chief Judge may halt the event for a poll of the Boat Judges in regard to a rider's actions or conditions. Whenever practical, the advice of a trained medical personnel should be obtained.

A rider under normal conditions will be disqualified for intentional contact with the boat once underway. An exception to this is if the boat abruptly slows down or the wake abruptly changes and the rider is thrust towards the boat, the judges may determine to not disqualify the rider.

Swim platform starts and exits shall not be permitted. Riders are strongly required to throw the rope to the far side of the wake and have the boat crew recover the rope. Throwing the rope into the boat may harm the safety of the judges/personnel in the boat, will be considered unsportsmanlike conduct and may result in disqualification.

### **Rule 3 DISCIPLINES & AGE-GROUP CATEGORIES**

#### a) Disciplines

There are two disciplines in wakesurf competitions using two different board types. In general, the dimensions should be as follows:

- i. Skim: board dimensions should be no greater than 2.54 cm (1") thick, either with a fin no more than 5.08 cm (2") deep or without a fin.
- ii. Surf: board dimensions should be greater than 2.54 cm (1") thick, with a minimum of two fins at least 5.08 cm (2") deep

A rider can choose to compete in both disciplines, surf and skim. Riders must use the appropriate board when competing in either discipline, ie. must use a skim board if entering the skim discipline

- b) Hybrid boards, e.g. surf board with one fin, skim board with three fins etc, will only be allowed in the Age group format competitions (Rule 3 c ii).

#### c) Age-Group Categories

The following age-group categories will apply:

- Grom Girls (Under 14)
- Grom Boys (Under 14)
- Junior Women (Under 18)
- Junior Men (Under 18)
- Open Women
- Open Men
- Master Women (30+)
- Master Men (30+)
- Veteran 1 Women (40+)
- Veteran 1 Men (40+)
- Veteran 2 Women (50+)
- Veteran 2 Men (50+)

Riders are only permitted to compete in one age-group category inside the discipline.

- d) Organizers can decide to run competition using two formats and should announce the format in advance:
  - i. Discipline and Age group format: A rider can enter either one or two disciplines in his age group or Open group i.e. Junior Women Skim and Open Women Surf or Junior Women Skim and Junior Women Surf.
  - ii. Age group format: A rider is free to use two different boards - surf and skim, or a hybrid board, for his routine as well as change his board between passes or during a pick up from a fall. There is no limitation in the number of times to change the board.
- e) There will be a minimum of 3 riders required to open a category. The Chief Judge will inform all participants as soon as feasibly possible if there are insufficient riders within a category. Categories with less than 3 riders may be cancelled or merged with another at the discretion of the Organizer and Chief Judge.
- f) At none titled events such as International and National Cups, club events etc other formats can be used. For example, Amateur category can be opened. This should be discussed and approved by Chief Judge in cooperation with Organizer.

#### **Rule 4        REGISTRATION & HEAT SYSTEM**

Registration will close 36 hours prior to the start of competition. If a rider is not able to be at the site before the registration closes, he (or the Team Captain) must ensure that a digital copy of his passport is sent to the Chief Judge and Chief Calculator and that his entry fee is paid, as well as a clear indication of the discipline/age group category the rider will compete in.

Once registration is closed heat distribution process will begin. Wakesurf competitions will use a heat system. The running order for the first round of competition will be determined by ranking list, performance/s during past events or random draw if the first two are not applicable.

The number of riders in each heat is dependent on the total number of riders entered. There will be a maximum of 6 riders in each heat.

A certain number of the riders from each heat will then advance to next round. The starting order for the Last Chance Qualifiers (LCQ), Quarter Finals, Semi Finals and Finals will be selected from placement in the heat and NOT scores.

The Last Chance Qualification round may or may not be used within the competition, dependent on time and numbers.

## **Rule 5           DISQUALIFICATION**

A rider must be ready on the dock/start area with his life vest on and board in hand when it's his turn to ride. In case he is not ready, he will be disqualified.

A rider may only swim to his board after a fall. Any rider who swims down the course to gain advantage over a fellow competitor will not be picked up. This will be the end of his routine.

Should a rider be disqualified for these or any other reason, he will not be permitted to participate in the remainder of the competition, ie. if he misses his turn in the qualifying rounds, he will not be permitted to compete in the last chance qualifiers.

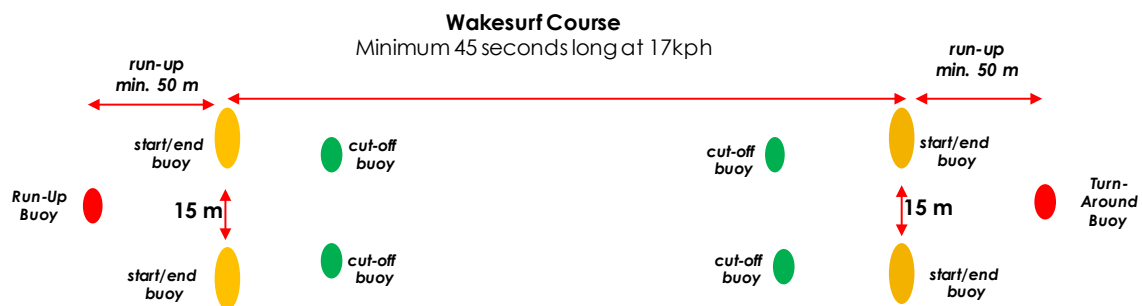
## **Rule 6           EQUIPMENT**

- a) General: It's responsibility of the rider to choose the board he is going to use. All personal equipment is subject to the approval of the Chief Judge and Safety Director.
- b) Life Vest: All riders must wear a life vest. It is the responsibility of each rider to ensure their life vest meets the following specifications:
  - i. It must float the rider.
  - ii. It must be constructed so as to provide adequate protection from impact damage to the ribs and internal organs.
- c) Rope: A wakesurf specific rope, with handle, will be provided by the Organizer.
- d) Boats: The total additional weight in the boat will be determined by the Chief Judge. During competition, all riders must ride behind the same boat with same additional weight. Rider can choose settings of the boat before he starts his run and clearly indicate it to Boat Driver directly or Jetty Marshal who should then communicate it to Boat Driver.
- e) Damaged Equipment: A rider is fully responsible for his personal equipment and should have **a spare board, fully assembled**, at his disposal should any damage occur. In the event that a rider realizes his equipment has been damaged, he should touch his head to indicate that he wishes to repair his equipment. This will, however, constitute one

fall if it occurs in the wakesurf course. If a rider falls in the wakesurf course due to his equipment being damaged, it will also constitute one fall. If a rider needs to stop his ride in the wakesurf course or before the start of his second pass to repair his equipment, it will also constitute one in-course fall. The Chief Judge will have the final say as to whether the equipment has failed. If a rider has damaged his equipment, he will have **four minutes** to repair the equipment. The damaged equipment must be repaired at the starting dock. The time begins when the rider gets onto the starting dock. The rider must be ready to ride before the four minutes elapses or his routine is over. The boat will then bring the rider from the starting dock to the location of the termination of the ride, come to a complete stop and then resume the routine.

## Rule 7 WAKESURF COURSE

- a) A pair of start buoys, 15 meters apart, shall establish the approximate area of the beginning of the wakesurf course from each direction. The end of the pass shall be signified by another pair of buoys, also 15 meters apart. The distance from the start and end buoys will be minimum of 45 seconds long at a boat speed of 17 kph. The distance from where the boat starts to form the wake to the start buoys will be a minimum of 50 meters long. This shall be marked by "run up" buoy. The "turn-around" buoy at the end of first pass, at the same distance as the "run up" from the start dock, shall indicate the point where the rider should edge away from the wake and come to a stop. These course dimensions and set up will be used where practical. The course length, by time, will be announced at the riders briefing



- b) Cut-Off buoys: A pair of cut off buoys, more than 15 meters apart, will indicate the point after which the tow boat will not be able to get up to speed, for the wake to form, for a rider to continue his run in the first or second pass. The position of the cut off buoys will be determined by the Chief Judge and Chief Boat Driver.

- c) Proceeding through the two wakesurf passes: The boat shall follow as closely as possible the path specified by the Chief Judge for the event, such path to include the preparation time before each pass. The second pass shall be in the opposite direction from the first pass.
- d) A rider's routine will end: when he falls for a third time or when he passes the entering gates on the second pass.
- e) The rider should edge away from the boat's wake right after the "turn" buoy at the end of first pass. The tow boat shall come to a stop, instead of turning around. The tow boat will then bring the tow rope to the rider to restart and proceed through the second pass. **This will not count as a fall.**

## **Rule 8      BOAT SPEED & WAKE**

- a) Each rider shall receive his choice of a constant speed through the course for each pass. The boat speed, assuming it is held constant before entering the course, is the rider's responsibility. A rider may change speed of the boat at any time during the competition run. There will be no re-rides granted once a rider decides to change his boat speed.
- b) Rider has the option to select whether he wishes to start on the port or starboard side of the boat to begin his run and must clearly indicate his preference to the boat driver before the beginning of his run. The ability to transfer sides is at the Chief Judge's discretion and will be communicated to riders before the event begins. Rider may request for a steeper or flatter wake at any time during the competition run. There will be no re-rides granted should a rider decide to transfer sides or request for a change in wake profile.

## **RULE 9      FALLS**

- a) Three Falls: A rider may have a maximum of three falls during his routine. Should a first or a second fall occur, the boat will pick up the rider to proceed with the routine. The rider will not be picked up after a third fall, or after a fall that occurs beyond the cut-off buoy in the second pass.
- b) Out-Of-Course Falls: Any fall outside the wakesurf course, before the riders first or before the second pass, will count as a fall.



- c) If a rider falls and his board flies down the course the Chief Boat Judge will take a notice of the place where fall happened and let the rider start from this exact point after he picks up the board.
- d) The rider must be ready to ride immediately upon the boat's return after a fall or handle throw.

## **Rule 10 RE-RIDES**

### **It is the sole responsibility of a rider to request for a re-ride.**

When unfair conditions occur, which, in the opinion of a majority of the Judges, adversely affects a rider, he shall be granted the option of a re-ride only on the passes affected. Re-rides will not be granted if a rider's personal equipment fails and he fails to indicate it himself.

Re-rides must be taken immediately. If a rider is given a second re-ride, he may elect to take a five-minute rest, during which the next rider in order will perform his routine. The re-ride shall be taken at the conclusion of the rider's routine during which the five- minute rest period expires.

Requests for re-rides may be initiated by a Boat Judge of the event before the next rider starts or may be initiated, as soon as possible, by the rider or his team representative and shall be decided as soon as practicable thereafter. If, in the opinion of the Boat Judges of the event, the request was not initiated as soon as possible after the rider has ridden, the request shall be denied. Re-ride requests will not be permitted if they are based on variations in weather or water conditions.

## **Rule 11 SCORING**

- a) Each rider shall be allowed two passes through the wakesurf course during which time he may perform any routine he chooses. He will be judged on subjective style categories, to arrive at a single combined score.
- b) **Judging of the routine begins when the rider enters the course or drops the rope, whichever occurs later.** Any trick started outside of the course or while holding the rope will not be scored.
- c) The start/end buoy is the end of routine of each pass. A trick started inside the wakesurf course but finished in control outside the wakesurf course will be scored.

- d) For a combo trick to score, the last trick of the combo will be the trick that is started inside the wakesurf course and finished either before, at, or right after the end buoy. If a rider continues to perform his combo trick after the end buoy he will be penalized and the entire combo trick will not be scored.
- e) Riders are encouraged to perform a smooth flowing routine with a wide variety of tricks. Each trick should be executed as cleanly as possible and taken to its limit. Judges will provide subjective scoring of each rider based on their overall opinion of how well the rider performed his routine in relation to each of the established subjective scoring criteria, in comparison to other riders within the same heat.

Boat (Scoring) Judges: The Chief Judge will designate three Boat Judges to be seated in the tow boat, to score each rider's routine.

- c) Scoring: Each judge will award a maximum of 40 points to each rider based on their overall impressions of the routine performed. Each individual heat per division will be judged independently from the other heats on the day. The judges will score the first rider of the heat subjectively and each subsequent riders' performance after that rider is judged higher or lower dependent on their ride. Judges are required to determine both score and placement of riders within each heat.

The judges will score each rider in each of the following categories:

\*Execution – 1 to 10 Points (scoring can be in increments of .10)

This reflects how well the tricks are performed and the level of control/fluidity maintained throughout each trick and the entire run.

Intensity – 1 to 10 Points (scoring can be in increments of .10)

This reflects how aggressive and powerful a rider is performing his tricks

Difficulty – 1 to 10 Points (scoring can be in increments of .10)

This reflects how difficult each trick is based on any number of variables.

Variety – 1 to 10 Points (scoring can be in increments of .10)

This reflects the variety of tricks performed

*\* riders will not be penalized for falls*

- d) Calculated scores will be cross-referenced to the judge's placement of the rider. The judges' placement of the rider will always override the total score of the rider.

## **Rule 12      PROTESTS**

Protests shall be made to the Chief Judge only by the rider or team captain. Protest must be made **in writing**, must state the reason(s) for the protest, and must be filed as soon as possible, but no later than **20** minutes after the occurrence or after the results of the event are announced.

The rider or team captain will come to the Chief Judge's station and get an Official Protest Form to make the protest. The rider or team representative will then bring the Official Protest form back to the Chief Judge for review. After the Chief Judge has reviewed the protest and score sheets if necessary, he will meet with the Boat Judges to discuss the protest. The Boat Judges will meet with rider to discuss the protest if the Chief Judge deems necessary. Actions may then be taken by the Chief Judge to address the protest.

Protests must be accompanied by a protest fee of EUR50.00. This amount will be refunded if the protest is considered reasonable or upheld by the Judges.

If a rider wishes to make a protest while on the water, the protest needs to come by radio to Chief Judge's station. The Chief Judge will be on hand to hear the protest. The Chief Judge will record the protest on the Official Protest form until the rider is able to sign and complete the form. Chief Judge will take the proper steps to solve the protest.

Protests will be handled by the Chief Judge and the 3 judges involved in the respective event.

A correction of an error in the computation of scores shall not be considered a protest and the correction shall be made on the approval of the Chief Judge and Calculator within 20 minutes after the results are announced.

**A request for judges to review judging sheets will be deemed to be a protest. Due to subjective scoring, this may only be done by Boat Judges and Chief Judge, with the following explanation to rider and team captain.**

## **Rule 13      USE OF VIDEO**

Due to the subjective scoring nature & spirit of wakesurfing, video footage of any kind will not be used by Judges, riders or representatives to resolve any disputes. Judges will not view or comment on any video footage during the event.

## **RULE 14      SCHEDULE CHANGES & CANCELLATION OF EVENTS**

Changes in the schedule during the competition shall be made only for weather, water conditions, safety, or a similar reason. Such changes will be announced at a riders' meeting, and by posting on the official notice board.

In extraordinary case when the Final round cannot be completed for all or some categories the winners will be determined from qualification round results or the last completed round results.

Please contact [wakesurf@iwwf.sport](mailto:wakesurf@iwwf.sport) for more information

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